MAA Changemakers Project Launch





Five Witches in the Woods-Opening Script

Curtains open, scary music fades out, smoke machine

<u>Witch Barrieau</u>: Welcome children! I love children...for supper! Today is Take Me Outside Day...but not only that. It's also...

ALL WITCHES: PROJECT LAUNCH DAY! (cackle laugh!)

Witch Gilham: Are you ready to make a change?

Witch Richardson: Like changing children into rats, bats and frogs???

<u>Witch Perry</u>: No, no, no (although shape-shifting potions are my favorite!). The challenge of this project is to become community changemakers here at MAA.

Witch Williston: To help people, and advocate for the greater good!

Witch Gillham: We will celebrate changemakers within our community!

Witch Barrieau: We will educate others to enact change!

Witch Richardson: And we will become community changemakers ourselves!

ALL WITCHES: cackle laugh!

Witch Perry: Are you up for the challenge?

Witch Williston: ...to become an MAA Changemaker?

<u>Witch Barrieau</u>: To learn more about this worthy project, you will need to find us witches in the woods, that is, the forest classroom after your nutrition break today! You'll need to work in a team to find 'pieces to the puzzle' and we also might have some sweet treats to rot your teeth.

ALL WITCHES: Find us in the forest. If you dare! (Cackle laugh!)

Lesley:

Wow! You heard that right folks! Your collaboration project launch is TODAY!

After nutrition break, we will head directly to the upper soccer field, where we'll put you into your groups.

Now listen carefully to these directions:

As a team, you will need to collect ALL puzzle pieces by searching for the five witches in the woods.

Your team will begin with one puzzle piece, and you will need to collect the 5 remaining pieces to complete the puzzle.

Each witch will have a puzzle piece, but will only release the puzzle piece after sharing some important information...and maybe a sweet treat to rot your teeth.

There is also one important rule: You must travel with your team by rope...meaning each member of your team must be holding your team's rope AT ALL TIMES or risk disqualification.

Once you have all of your puzzle pieces, 6 in total, return to the soccer field and wait for instruction.

We will announce the teams once we get up to the soccer field after nutrition break.

One last word of advice:

Beware of enchanted rats, bats, frogs and especially scary witches in your travels through the forest classroom!